

## **The Adolescent in Society**

Directions: Your group must choose ONE of the projects about adolescence and teen years. Students will work cooperatively to complete their chosen project. The due date for this project will be

### **Option A**

Students will create a Teen Years' Board Game. The game will address the concepts addressed in Chapter Six but also be fun to play. Each group should provide written directions and rules and all playing, scoring, and winning as well as a game board and all playing pieces. Games should be creative, fun, and challenging.

### **Rubric**

Use of chapter content: 25  
Directions and Rules: 25  
Board and Pieces: 25  
Neatness and Effort: 25  
Total: 100

### **Option B**

Students will create a booklet entitled "Surviving Adolescence: The Teenage Instruction Manual". The booklet should be based on the information addressed in Chapter Six. Booklets should be creative and use graphics and pictures to support the booklet's topics.

### **Rubric**

Use of Chapter Content: 25  
Address Five Issues: 25  
Graphics and Pictures: 25  
Neatness and Effort: 25  
Total: 100